

Expressive Art and Design

Physical Development

Develop their own ideas and then decide which materials to use to express them

Create closed shapes with continuous lines, and begin to use these shapes to represent objects

Join different materials and explore different textures.

Use one-handed tools and equipment, for example, making snips in paper with scissors.

Use drawing to represent ideas like movement or loud noises.

Nursery Artist 'I can...'



Use a comfortable grip with good control when holding pens and pencils.

Explore different materials freely, to develop their ideas about how to use them and what to make.

Explore colour and colour-mixing.

Draw with increasing complexity and detail, such as representing a face with a circle and including details.

Use large-muscle movements to wave flags and streamers, paint and make marks

Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc

